







Explore

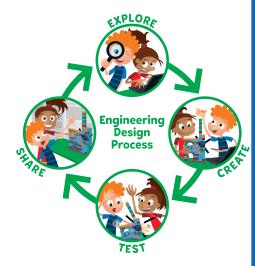
Welcome to MASTERPIECESM! The children explore how people share their hobbies and interests in creative and captivating ways. They learn about different places where people share their talents or go to enjoy a show. Experts from a variety of backgrounds are involved in every step of putting on a show from stage managers to performers. They share their own interests and build a place of their own design.



The children build stages where different types of performances can take place. They explore coding and motorizing their team model. They add lights and sounds to their model to make it stand out and be engaging for the audience.

Share

The children record their ideas and designs in their *Engineering Notebooks*. They share their builds and what they learned with others. Finally, they participate in the festival, where they share their team posters and team models with reviewers, families, and friends. Most importantly they



During the season, teams could:

- ★ Discover real-world challenges and opportunities in the theme.
- ★ Create a model and program it to make part of it move.
- ★ Test and improve the model and code.
- ★ Track their work in the Engineering notebook.
- ★ Make a team poster that reflects the team's journey.
- Share the model and poster with reviewers at this Explore festival.
- ★ Celebrate accomplishments with family and other teams at this Explore festival!



Participating Teams

1675	HMS Dolphins 1
6357	HMS Dolphins 2
7788	Hawaii Kipapa Cougar Cubs 1
7789	Hawaii Cougar Cubs 2
25439	The Curious Monkeys
25524	Hawaii Cougar Cubs 3
26211	Hilo Scrappers
27227	Koʻolau-Bots
27361	The Imaginationeers
28912	Rockin' Wizards
28966	Holy Nativity School #1
28967	Holy Nativity School #2
28968	Holy Nativity School #3
29878	Oahu Longnecks (Advanced)
30039	Oahu Longnecks (Beginner)
30164	True Storey
30245	The Bookworms
30312	Robo Saints



Participating Teams

1578	Masters of Melody, Maunawili Elementary
1579	Art-Techs, Maunawili Elementary
2089	HobBEEs, Kalakaua Middle
2364	ACTION team, Holomua Elementary
2584	Lady Knights, Saint Joseph School
2585	Knights, Saint Joseph School
3523	Blazing Robartists, Mililani Middle
3524	Artsy Innovators, Mililani Middle
4042	Pauoa Robotics Ohana, Pauoa Elementary
6898	HMS Robotics, Hongwanji Mission School
8660	Pueo Technotics, Mililani 'Ike Elementary
8662	Kolea Bots, Kapalama Elementary School
10794	Eaglebots, Kalihi Uka Elementary School
16854	Waimea Middle Paniolo, Waimea Middle PCS
16871	The Honubots, Kailua Elementary
17817	Damien MechaMonarchs, Damien Mem. School
25066	Pumped Pugs, Kalakaua Middle
28108	Waihe'e Robo Warriors, Waihe'e Elementary
30037	TLS Green Machines, Trinity Lutheran School
31920	L.T.S. , Salt Lake Elementary School
31921	T.E.L.IMakers, Salt Lake Elementary School
34906	Ka'elepulu Robotics, Ka'elepulu Elementary
44238	Nā Honu Keolu, Keolu Elementary
51563	Fast Fooders, Family/Community
52147	Dinobots, Kailua Intermediate
53300	Ka Makani Pickle Dawgs, Hawaii Prep Academy
56088	Hilo Lavabots, Family/Community
56114	High Tech Chickens, Ali'iolani Elementary
56140	PVK Peacocks, Princess Victoria Kaiulani Elementary
56225	Iobotics, 'Iolani School
56737	Electric Sparks, Enchanted Lake Elementary
56854	Team Flapjacks, Assets School
57089	Roborams II, Makalapa Elementary
57218	Good Vibes, Moanalua Middle School
58068	Honaunau CyborgDawgs, Honaunau Elementary
58373	PalamaTrons, HCAP-STEM
58375	LeahiTrons, HCAP-STEM
61762	Ka Makani Frog 5, Hawaii Prep Academy
62272	Creative Creations Crew, Pearl Ridge Elementary
63512	Pixelated Penguins, Kalakaua Middle

FIRST® LEGO® League Challenge Overview

The four parts of the Challenge (Robot Design, Innovation Project, Robot Game, and Core Values) are equally weighted.

CORE VALUES

Demonstrate FIRST® Core Values. Teams are evaluated during the robot game and the judging session.



- Apply teamwork and discovery to explore the challenge.
- Innovate with new ideas about your robot and project.
- Show how your team and your solutions will have an impact and be inclusive!
- Celebrate by having fun in everything you do!

ROBOT DESIGN

Teams prepare a short explanation on your robot design, programs, and strategy.



- Identify your mission strategy.
- Design your robot and programs and create an effective plan.
- Create your robot and coding solution.
- Iterate, test, and improve your robot and program.
- Communicate your robot design process and everyone's contributions.

ROBOT GAME

Teams have three 2.5-minute matches to complete as many missions (and score as many points) as possible.



- Build the mission models and follow the field setup to put the models on the mat.
- Review the missions and rules.
- · Design and build a robot.
- Explore building and coding skills while practicing with your robot on the mat.
- Compete at an event!

INNOVATION PROJECT

Teams prepare a live, engaging presentation to explain the work done on your innovation project.



- Identify and research a problem to solve.
- Design a new solution or improve an existing one based on your selected idea, brainstorming, and plan.
- Create a model, drawing, or prototype.
- Iterate on your solution by sharing it with others and collecting feedback.
- Communicate your solution's impact.



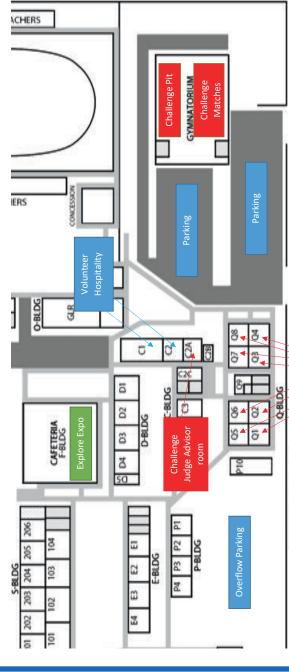
During the robot games: Scan QR Code for scores. Be sure to refresh often to see the most up-to-date scores.





Event Rooms

FIRST LEGO LEAGUE CHALLENGE



FARRINGTON HIGHWAY

Challenge Interview

	Explore (Grades 2-4)		Challenge (Grades 4-8)
	Schedule		Schedule
7:30-8:00	Team Check-In & Set-Up	7:30-8:00	Team Registration (Gymnatorium)
	(students, coaches, mentors only) (Cafeteria)	8:00	Coach Meeting (Bleachers)
8:15	Coach Meeting (Cateteria)	00.0	Ludaina Bounde (Buildina O 0 10:00).
8:30	Reviewing Begins (Cafeteria)	00.6	Judging Roulids (building Q, 9-12.30), see Challenge schedule for times.
00:6	Team Model & Poster Viewing Begins		Teams only; not open to public.
	Festival Open to Public (Cafeteria)	00:6	Gymnatorium Open to Public
10:00	Reviewing Ends	9:00	Practice Tables Open in Pit Area
10:00	Explore Hi-Fives Parade		(Challenge teams only)
10:15-11:15	Extra Team Activities	9:30	Team Picture Taking (9:30 am-1 pm)
		10:00	Explore Hi-Fives Parade
	Core Values Activity (Cafeteria side room)	10:15	FLL Challenge Opening Ceremony
	Team Picture Taking (Gym)		Robot Games Begin. General Public Seating through Awards Ceremony.
	Visit FLL Challenge Pits & Practice Tables (Gym)	11:30-12:00	Challenge Robot Game Lunch Break
	Cheer on Rohot Matches (Gvm)	12:00	Matches resume. Team picture until 1 PM
		1:30	Clean up Match Area
11:15-11:30	FLL Explore Closing Ceremony (Cafeteria)	2:30	Team Recognition & Award Ceremony

Yellow-shaded events are open to the public

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About FIRST

FIRST (For Inspiration and Recognition of Science and Technology) was founded in 1989 to inspire young people's interest and participation in science and technology. Based in Manchester, NH, the 501(c)(3) not-for-profit public charity designs accessible, innovative programs that motivate young people to pursue education and career opportunities in science, technology, engineering, and math, while building self-confidence, knowledge, and life skills.

Hawai'i FIRST Robotics (HFR) is a 501 (c)(3) organization that coordinates robotics tournaments and expos for teams of students ages 6 through 18 in Hawai'i. HFR serves as the official partner in Hawai'i for *FIRST* LEGO League, *FIRST* Tech Challenge, and *FIRST* Robotics Competition, programs of *FIRST*. HFR shares and implements the rules and guidelines of *FIRST*. Through these programs, HFR works to "motivate young people to pursue education and career opportunities in science, technology, engineering, and math (STEM), while building self-confidence, knowledge, and life skills."